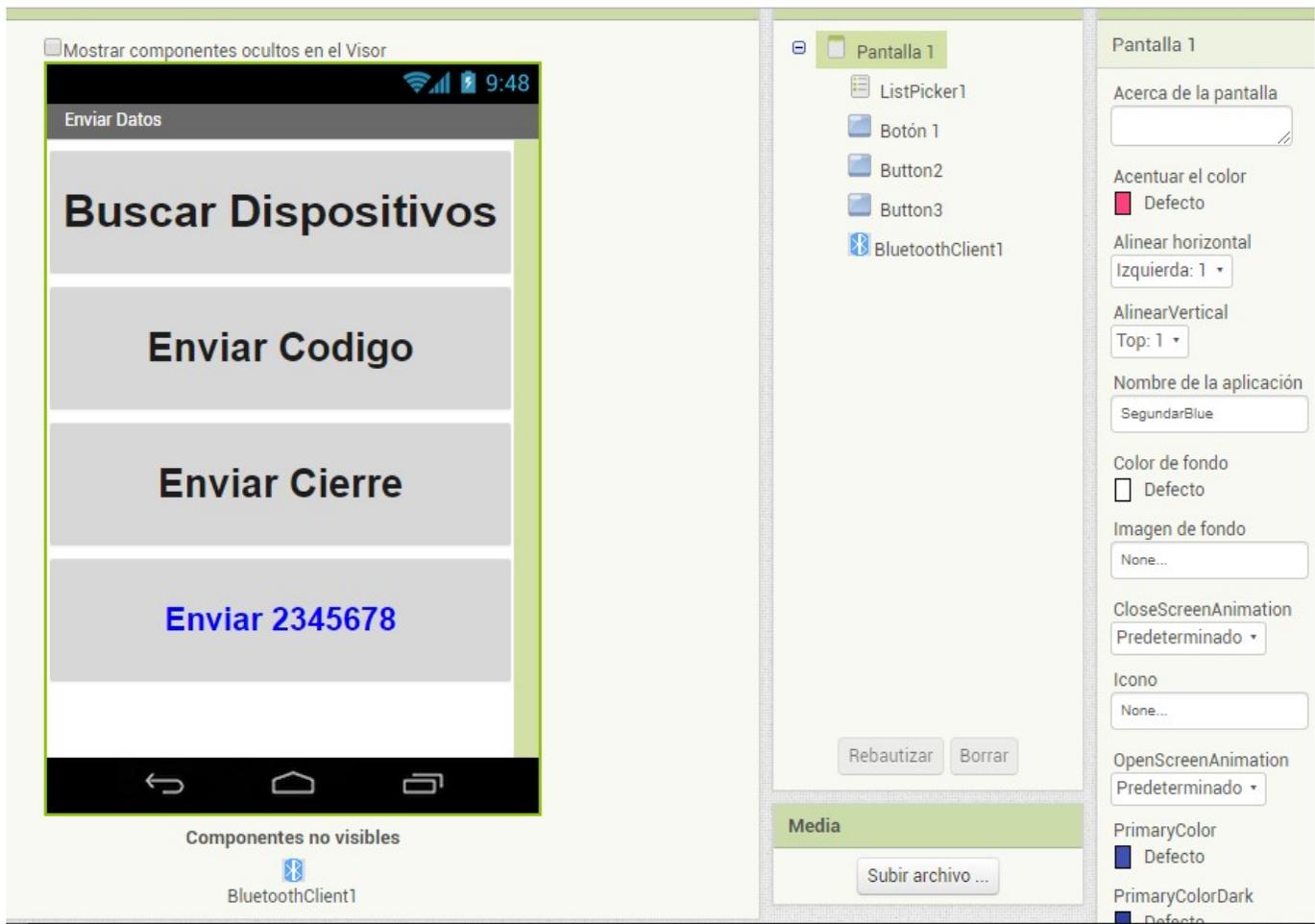
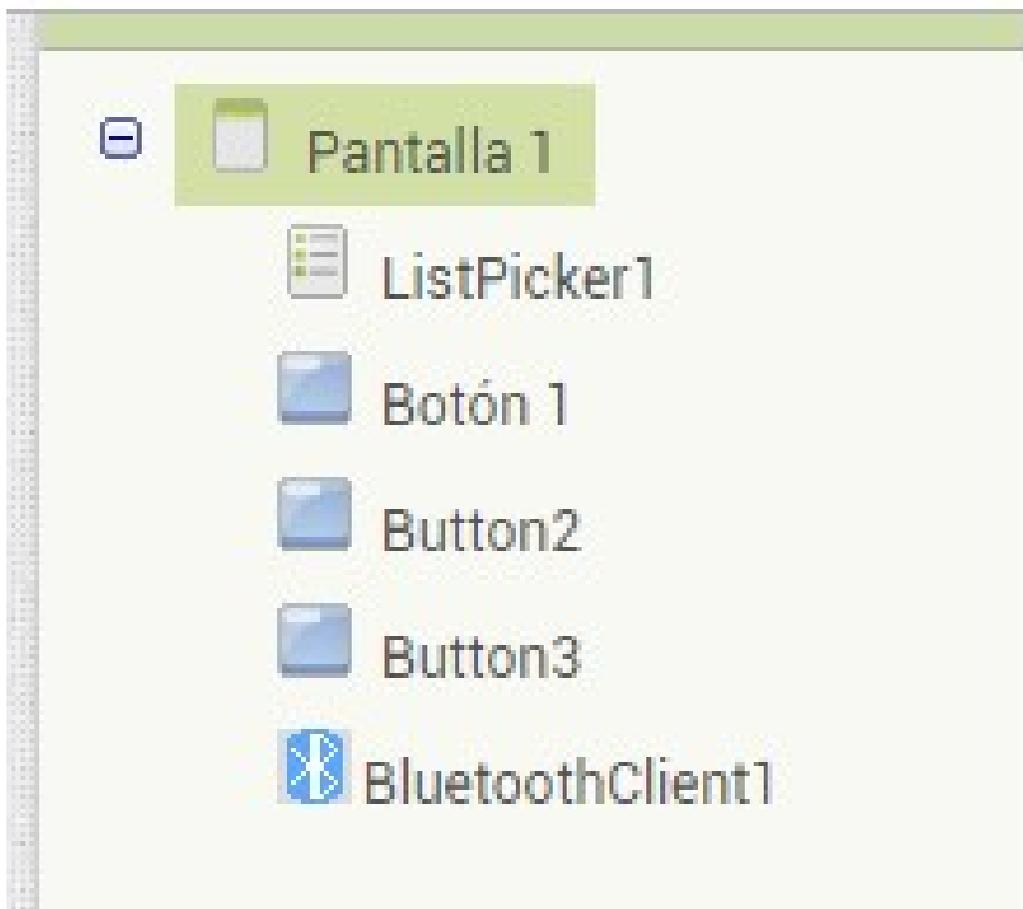


# Desarrollo de APP SEGUNDABLUE con MIT APP INVENTOR



## Objetos de la APP



A continuación esquema de bloques.

```
when ListPicker1 .BeforePicking
do
  if BluetoothClient1 . Available
  then set ListPicker1 . Elements to BluetoothClient1 . AddressesAndNames
```

```
when ListPicker1 .AfterPicking
do
  if BluetoothClient1 . Available
  then set ListPicker1 . Selection to call BluetoothClient1 .Connect
  address ListPicker1 . Selection
```

```
when Button1 .Click
do
  if BluetoothClient1 . Available
  then call BluetoothClient1 .SendText
  text " 12345 "
```

```
when Button2 .Click
do
  if BluetoothClient1 . Available
  then call BluetoothClient1 .SendText
  text " 00000 "
```

```
when Button3 .Click
do
  if BluetoothClient1 . Available
  then call BluetoothClient1 .SendText
  text " 2345678 "
```